The name of the academic discipline: «Fundamentals of algorithmization and programming»

Code and name of	6-05-0612-01 Software Engineering
specialty	
Training course	1
Semester of training	1/2
Number of class hours:	120
Lectures	56
Seminar classes	-
Practical classes	-
Laboratory classes	64
Form of current	exam/ exam
assessment	
(credit/differential	
credit/exam)	
Number of credits	6
Competencies to be	Mastering the academic discipline
formed	"Fundamentals of Algorithmization and
formed	"Fundamentals of Algorithmization and Programming" should ensure the formation of
formed	Programming" should ensure the formation of
formed	Programming" should ensure the formation of universal and basic competencies: solve standard
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply the main methods of algorithmization, methods and
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply the main methods of algorithmization, methods and means of obtaining, storing, processing information
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply the main methods of algorithmization, methods and means of obtaining, storing, processing information in solving professional problems, apply the basic
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply the main methods of algorithmization, methods and means of obtaining, storing, processing information in solving professional problems, apply the basic aspects of various programming paradigms and
formed	Programming" should ensure the formation of universal and basic competencies: solve standard tasks of professional activity based on the use of information and communication technologies; apply the main methods of algorithmization, methods and means of obtaining, storing, processing information in solving professional problems, apply the basic

Summary of the academic discipline:

"Fundamentals of Algorithmization and Programming" is an academic discipline that includes the following sections: Algorithm and its properties. General information about structured programming. Purpose and composition of the programming system. Classification of programming languages. Basic elements of the language. Program structure. Simple data types. Operations. Expressions. Operators. Complex data types. Arrays. Strings. structures. Addresses and pointers. Search and sorting tasks. subroutines. Files. Dynamic data structures. Basic principles of object-oriented programming: encapsulation, inheritance, polymorphism. The concept of an object, class, method, property.