**Academic discipline:**

**«Computer graphics»**

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| **Code and name of specialty** | 1-26- 03 01 Information Resource Management |
| **Training course** | 1 |
| **Semester of training** | 1 |
| **Number of class hours:** | 60 |
| **Lectures**  **Seminar classes**  **Practical classes**  **Laboratory classes** | 26 |
| - |
| - |
| 34 |
| **Form of current assessment (credit/differential credit/exam)** | credit |
| **Number of credits** | 3 |
| **Competencies to be formed** | Mastering the academic discipline «Computer graphics» should ensure the formation of specialized competencies: to use the capabilities of software tools for creating and editing images in the environment of modern graphic editors |
| **Brief content of the academic discipline:**  The academic discipline «Computer graphics» is one of a number of special disciplines in the field of computer technology studied by students of economic specialties throughout the course of study. | |